### COMS30026 Design Verification

# Coverage

Part II: Functional Coverage

### Kerstin Eder

(Acknowledgement: Avi Ziv from the IBM Research Labs in Haifa has kindly permitted the re-use of some of his slides.)





### **Outline**

- Introduction to coverage
- Part I: Coverage Types
  - Code coverage models
  - (Structural coverage models)
- Part II: Coverage Types (continued)
  - Functional coverage models
- Part III: Coverage Analysis
- Previously: Verification Tools
  - Coverage is part of the Verification Tools.



# **Functional Coverage**

- It is important to cover the functionality of the DUV.
  - Most functional requirements can't easily be mapped into lines of code!
- Functional coverage models are designed to assure that various aspects of the functionality of the design are verified properly, they link the requirements/specification with the implementation
- Functional coverage models are specific to a given design or family of designs
- Models cover
  - The inputs and the outputs
  - Internal states or microarchitectural features
  - Scenarios
  - Parallel properties
  - Bug Models



## Functional Coverage Model Types

### 1. Discrete set of coverage tasks

- Set of unrelated or loosely related coverage tasks often derived from the requirements/specification
- Often used for corner cases
  - Driving data when a FIFO is full
  - Reading from an empty FIFO
- In many cases, there is a close link between functional coverage tasks and assertions



## Functional Coverage Model Types

### 1. Discrete set of coverage tasks

- Set of unrelated or loosely related coverage tasks often derived from the requirements/specification
- Often used for corner cases
  - Driving data when a FIFO is full
  - Reading from an empty FIFO
- In many cases, there is a close link between functional coverage tasks and assertions

### 2. Structured coverage models

- The coverage tasks are defined in a structure that defines relations between the coverage tasks
  - Allow definition of similarity and distance between tasks
  - Most commonly used model types
    - Cross-product
    - Trees
    - Hybrid structures



# Cross-Product Coverage Model

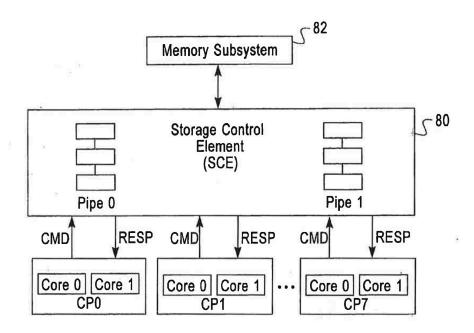
[O Lachish, E Marcus, S Ur and A Ziv. Hole Analysis for Functional Coverage Data. In proceedings of the 2002 Design Automation Conference (DAC), June 10-14, 2002, New Orleans, Louisiana, USA.]

- A cross-product coverage model is composed of the following parts:
- 1. A semantic **description** of the model (story)
- 2. A list of the attributes mentioned in the story
- 3. A set of all the **possible values** for each attribute (the attribute value **domains**)
- 4. A list of **restrictions** on the legal combinations in the cross-product of attribute values



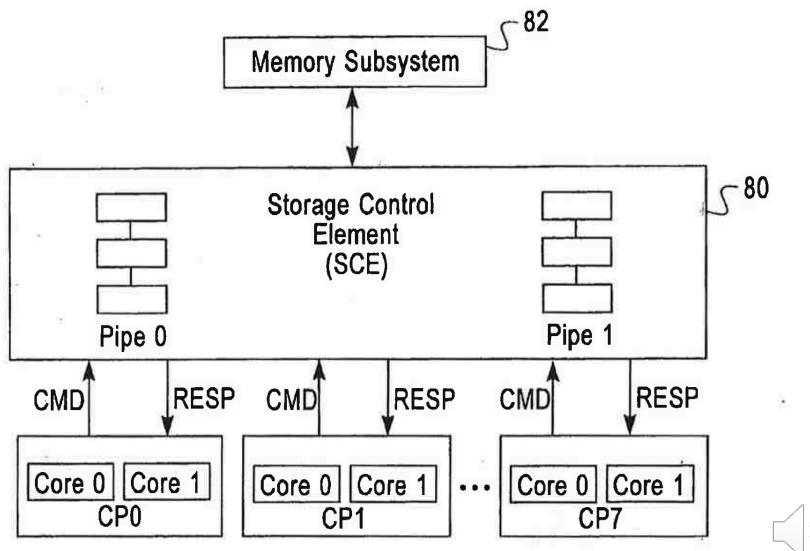
#### Design: switch/cache unit

[G Nativ, S Mittermaier, S Ur and A Ziv. Cost Evaluation of Coverage Directed Test Generation for the IBM Mainframe. In Proceedings of the 2001 International Test Conference, pages 793-802, October 2001.]

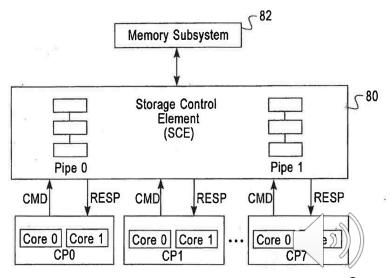




### Switch/Cache Unit



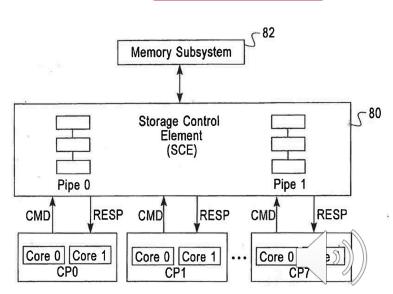
Verification plan: Interactions of core processor unit command-response sequences can create complex and potentially unexpected conditions causing contention within the pipes in the switch/cache unit when many core processors (CPs) are active. All conditions must be tested to gain confidence in design correctness.



Verification plan: Interactions of core processor unit command-response sequences can create complex and potentially unexpected conditions causing contention within the pipes in the switch/cache unit when many core processors (CPs) are active. All conditions must be tested to gain confidence in design correctness.

#### Attributes relevant to commandresponse events:

- Commands CPs to switch/cache [31]
- Responses switch/cache to CPs [16]
- Pipes in each switch/cache [2]
- CPs in the system [8]
- (Command generators per CP chip [2])



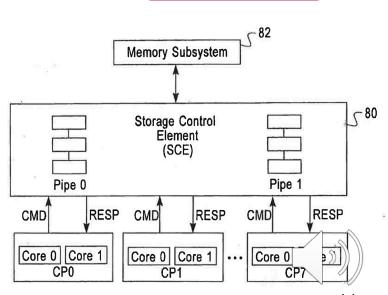
the story

Verification plan: Interactions of core processor unit command-response sequences can create complex and potentially unexpected conditions causing contention within the pipes in the switch/cache unit when many core processors (CPs) are active. All conditions must be tested to gain confidence in design correctness.

#### Attributes relevant to commandresponse events:

- Commands CPs to switch/cache [31]
- Responses switch/cache to CPs [16]
- Pipes in each switch/cache [2]
- CPs in the system [8]
- (Command generators per CP chip [2])

How big is the coverage space, i.e. how many coverage tasks?



the story

#### Size of coverage space:

- Coverage space is formed by cross-product (or, more formally, the Cartesian product) over all attribute value domains.
- Size of cross-product is product of domain sizes:
  - -31x16x2x8x2 = 15872
- Hence, there are 15872 coverage tasks.

How does such a coverage task look like?

#### Size of coverage space:

- Coverage space is formed by cross-product (or, more formally, the Cartesian product) over all attribute value domains.
- Size of cross-product is product of domain sizes:
  - -31x16x2x8x2 = 15872
- Hence, there are 15872 coverage tasks.

#### **Example coverage task:**

(20,01,1,5,0)

#### Size of coverage space:

- Coverage space is formed by cross-product (or, more formally, the Cartesian product) over all attribute value domains.
- Size of cross-product is product of domain sizes:
  - -31x16x2x8x2 = 15872
- Hence, there are 15872 coverage tasks.

#### **Example coverage task:**

```
(20,01,1,5,0) = (Command=20, Response=01, Pipe=1, CP=5, CG=0)
```

#### Size of coverage space:

- Coverage space is formed by cross-product (or, more formally, the Cartesian product) over all attribute value domains.
- Size of cross-product is product of domain sizes:
  - -31x16x2x8x2 = 15872
- Hence, there are 15872 coverage tasks.

#### **Example coverage task:**

```
(20,01,1,5,0) = (Command=20, Response=01, Pipe=1, CP=5, CG=0)
```

Are all of these tasks reachable/legal?

#### Size of coverage space:

- Coverage space is formed by cross-product (or, more formally, the Cartesian product) over all attribute value domains.
- Size of cross-product is product of domain sizes:
  - -31x16x2x8x2 = 15872
- Hence, there are 15872 coverage tasks.

#### **Example coverage task:**

(20,01,1,5,0) = (Command=20, Response=01, Pipe=1, CP=5, CG=0)

#### Are all of these tasks reachable/legal?

- Restrictions on the coverage model are:
  - limited number of possible responses for each command, i.e. not all the 16 responses are valid for each command
  - unimplemented command/response combinations
  - some commands are only executed in pipe 1
- After applying restrictions, there are 1968 legal coverage tasks lef

#### Size of coverage space:

- Coverage space is formed by cross-product (or, more formally, the Cartesian product) over all attribute value domains.
- Size of cross-product is product of domain sizes:
  - -31x16x2x8x2 = 15872
- Hence, there are 15872 coverage tasks.

#### **Example coverage task:**

(20,01,1,5,0) = (Command=20, Response=01, Pipe=1, CP=5, CG=0)

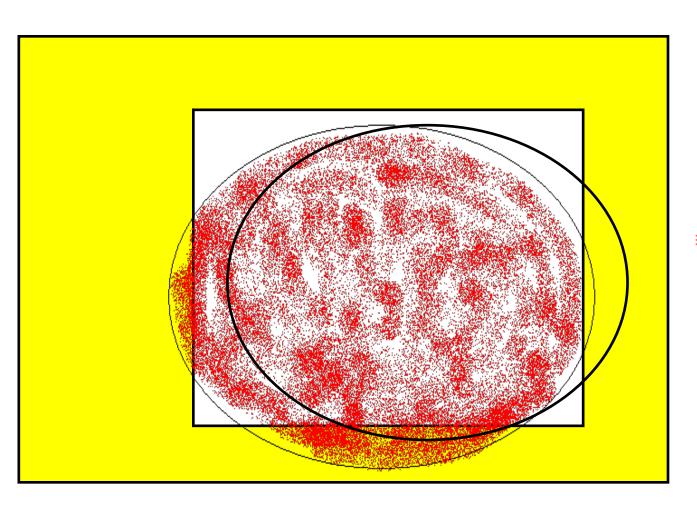
#### Are all of these tasks reachable/legal?

- Restrictions on the coverage model are:
  - limited number of possible responses for each command, i.e. not all the 16 responses are valid for each command
  - unimplemented command/response combinations
  - some commands are only executed in pipe 1
- After applying restrictions, there are 1968 legal coverage tasks left

### Defining the Legal and Interesting Spaces

### In Practice:

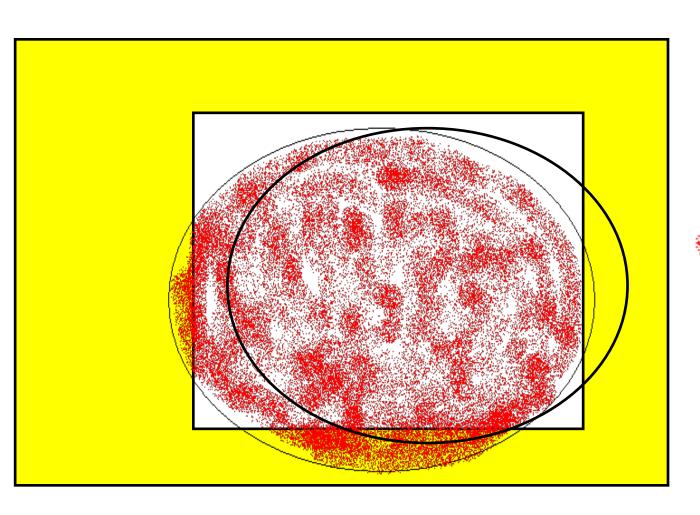
- Boundaries between legal and illegal coverage spaces are often not well understood
- The design and verification team create initial spaces based on their understanding of the design
- Coverage feedback is used to modify the definition of the coverage spaces
- Sub-models are used to economically check and refine the coverage spaces
  - Easy to define as these are sub-crosses!
- Interesting spaces tend to change often due to a shift in focus in the verification process



Illegal space

Legal space

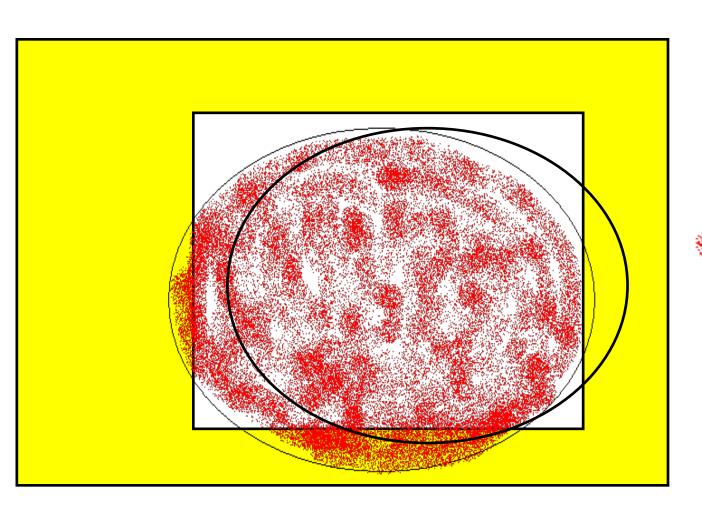




Illegal space

Legal space

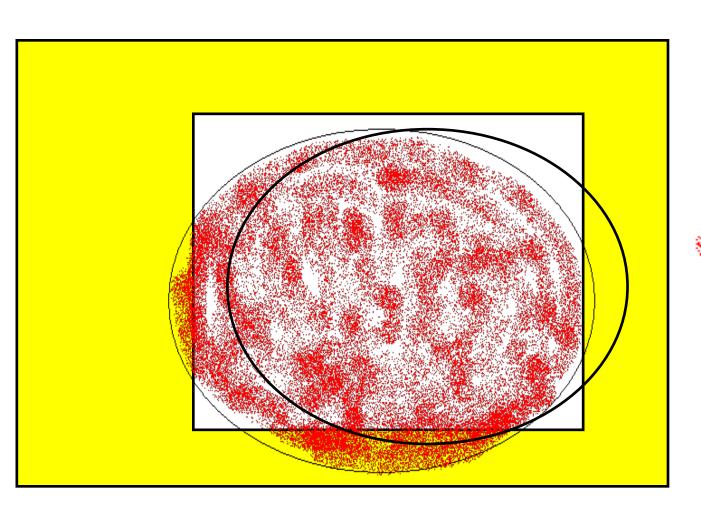




Illegal space

Legal space

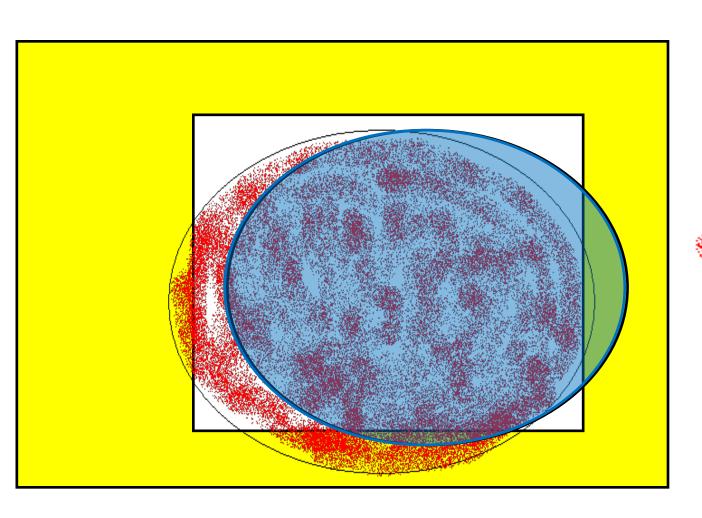




Illegal space

Legal space





Illegal space

Legal space



- Functional cross-product coverage models can be defined using multi-dimensional coverage spaces.
- A functional coverage space  $C_m$  is defined as the Cartesian product over m signal domains  $D_0$ ; ...; $D_{m-1}$ .

$$- C_m = D_0 X \dots X D_{m-1}$$

- Functional cross-product coverage models can be defined using multi-dimensional coverage spaces.
- A functional coverage space  $C_m$  is defined as the Cartesian product over m signal domains  $D_0$ ; ...; $D_{m-1}$ .  $-C_m = D_0 \times ... \times D_{m-1}$
- Let  $|D_k| = d_k$  denote the size of domain  $D_k$ .
- The functional coverage space  $C_m$  contains  $|C_m| = |D_0| * ... * |D_{m-1}| = d$  distinct **coverage points**  $p_0$ ; ...;  $p_{d-1}$ .

- Functional cross-product coverage models can be defined using multi-dimensional coverage spaces.
- A functional coverage space  $C_m$  is defined as the Cartesian product over m signal domains  $D_0$ ; ...; $D_{m-1}$ .  $C_m = D_0 \times ... \times D_{m-1}$
- Let  $|D_k| = d_k$  denote the size of domain  $D_k$ .
- The functional coverage space  $C_m$  contains  $|C_m| = |D_0| * ... * |D_{m-1}| = d$  distinct **coverage points**  $p_0$ ; ...;  $p_{d-1}$ .
- A coverage point p<sub>i</sub> with i ∈ {0; ...;d -1} is characterized by an m-tuple of values

```
p_i = (v_0; ...; v_{m-1}), where p_i[k] = v_k and each v_k \in D_k, for k \in \{0; ...; m-1\}.
```



- Functional cross-product coverage models can be defined using multi-dimensional coverage spaces.
- A functional coverage space  $C_m$  is defined as the Cartesian product over m signal domains  $D_0$ ; ...; $D_{m-1}$ .  $-C_m = D_0 \times ... \times D_{m-1}$
- Let  $|D_k| = d_k$  denote the size of domain  $D_k$ .
- The functional coverage space  $C_m$  contains  $|C_m| = |D_0| * ... * |D_{m-1}| = d$  distinct **coverage points**  $p_0$ ; ...;  $p_{d-1}$ .
- A coverage point p<sub>i</sub> with i ∈ {0; ...;d -1} is characterized by an m-tuple of values

```
p_i = (v_0; ...; v_{m-1}), where p_i[k] = v_k and each v_k \in D_k, for k \in \{0; ...; m-1\}.
```

Formalization facilitates automation of coverage analysis e.g. identification of coverage holes.

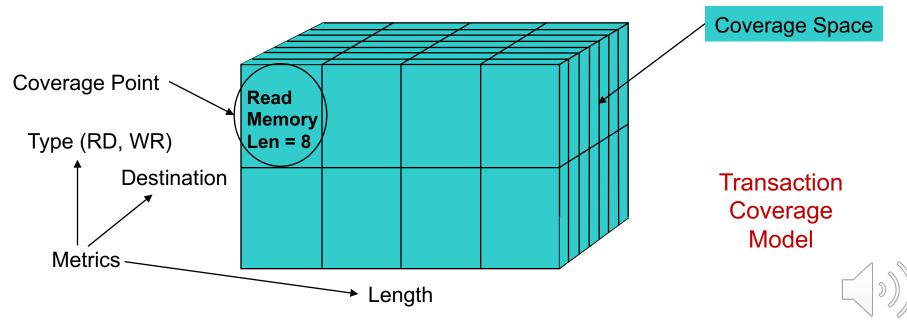


# Coverage Terminology

- coverage model n. 1. A set of legal and interesting coverage points in the coverage space.
- cov<sup>-</sup>er<sup>-</sup>age point/task n. 1. A point within a multidimensional coverage space. 2. An event of interest that can be observed during simulation.

# Coverage Terminology

- cov er age model n. 1. A set of legal and interesting coverage points in the coverage space.
- cov'er'age point/task n. 1. A point within a multidimensional coverage space. 2. An event of interest that can be observed during simulation.



### Cross-Product Models In e

# Verification Languages such as e support cross-product coverage models:

- The story is hidden in the event
- The attributes and their values are defined in the coverage items
- The coverage space can be constrained using the illegal and ignore constructs
  - Restrictions can be defined on the coverage items and the cross itself

```
struct instruction {
 opcode: [NOP, ADD, SUB, SHL,
   SHR, AND, OR, XOR] (bits:3);
 !response : uint (bits:2);
 event instruction_complete;
 cover instruction_complete is {
   item opcode;
   item response;
   cross opcode, response
     using
        ignore = (opcode == NOP);
```

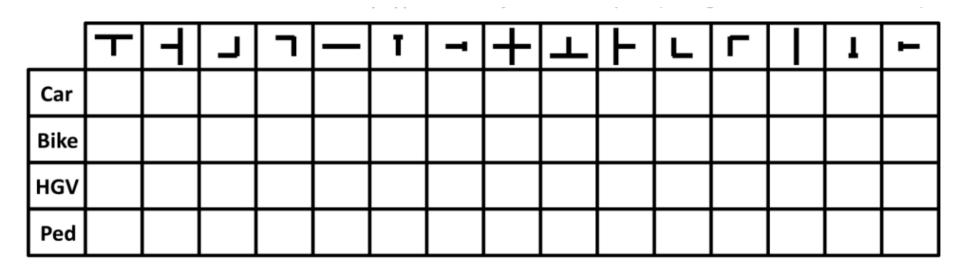
### Cross-Product Models In e

# Verification Languages such as e support cross-product coverage models:

- The story is hidden in the event
- The attributes and their values are defined in the coverage items
- The coverage space can be constrained using the illegal and ignore constructs
  - Restrictions can be defined on the coverage items and the cross itself

```
struct instruction {
 opcode: [NOP, ADD, SUB, SHL,
   SHR, AND, OR, XOR] (bits:3);
 response: uint (bits:2);
 event stimulus:
 cover stimulus is {
   item opcode;
   item response;
   cross opcode, response
     using
        ignore = (opcode == NOP);
```

# New: Situation Coverage



Alexander, Rob; Hawkins, Heather Rebecca; Rae, Andrew John **Situation coverage – a coverage criterion for testing autonomous robots.** Department of Computer Science, University of York, 2015. 21 pages.



### **PUTTING IT ALL TOGETHER**



# Summary: Functional Coverage

# Determines whether the **functionality** of the DUV has been exercised (and so verified).

- Functional coverage models are user-defined.
  - The story is driven by the specification and the verification plan.
  - Defining them is a skill. It needs (lots of) experience!
  - Focus on control signals. WHY?

# Summary: Functional Coverage

# Determines whether the **functionality** of the DUV has been exercised (and so verified).

- Functional coverage models are user-defined.
  - The story is driven by the specification and the verification plan.
  - Defining them is a skill. It needs (lots of) experience!
  - Focus on control signals. WHY?

### Strengths:

- Highly expressive, can capture cross-correlation, multi-cycle scenarios and sequences over time.
- Can identify coverage holes by crossing existing items.
- Results are easy to interpret.
- Gives an objective measure of progress against verification plan.



# Summary: Functional Coverage

# Determines whether the **functionality** of the DUV has been exercised (and so verified).

- Functional coverage models are user-defined.
  - The story is driven by the specification and the verification plan.
  - Defining them is a skill. It needs (lots of) experience!
  - Focus on control signals. WHY?

### Strengths:

- Highly expressive, can capture cross-correlation, multi-cycle scenarios and sequences over time.
- Can identify coverage holes by crossing existing items.
- Results are easy to interpret.
- Gives an objective measure of progress against verification plan.

#### Weaknesses:

- Engineering effort is required and a lot of expertise to construct the coverage model.
- Only as good as the coverage model captures the functionality.

# Summary: Code Coverage

# Determines whether all the **implementation** has been exercised (and therefore verified).

- Models are implicitly defined by the source code.
  - Code coverage is implementation driven.
  - statement, path, expression, toggle, etc.

# Summary: Code Coverage

# Determines whether all the **implementation** has been exercised (and therefore verified).

- Models are implicitly defined by the source code.
  - Code coverage is implementation driven.
  - statement, path, expression, toggle, etc.

### Strengths:

- Reveals unexercised parts of design.
- May reveal gaps in functional verification plan.
- No manual effort is required to implement the metrics. (Comes for free!)

# Summary: Code Coverage

# Determines whether all the **implementation** has been exercised (and therefore verified).

- Models are implicitly defined by the source code.
  - Code coverage is implementation driven.
  - statement, path, expression, toggle, etc.

### Strengths:

- Reveals unexercised parts of design.
- May reveal gaps in functional verification plan.
- No manual effort is required to implement the metrics. (Comes for free!)

#### Weaknesses:

- No cross correlations.
- Can't see multi-cycle/concurrent scenarios.
- Manual effort required to interpret results.



# Conclusions on Coverage Types

### We need both code and functional coverage

Functional Coverage	Code Coverage	Interpretation
Low	Low	There is verification work to do.
Low	High	Multi-cycle scenarios, corner cases, cross-correlations still to be covered.
High	Low	Verification plan and/or functional coverage metrics inadequate. Check for "dead" code.
High	High	High confidence in quality.

- Coverage models complement each other!
- No single coverage model is adequate on its own